

3-4 Rules of Play

YMCA of Harrison County

1. Field markings. Same as a full size soccer field (scaled down).
2. Teams: 5 v 5 without a goalie. Ball: size 3.
3. Equipment: soccer shoes (soft cleats, not metal) or tennis shoes. Shin guards mandatory at all practices and games. No jewelry (including earrings or other body piercings), watches, barrettes, etc. Youngsters cannot wear earrings nor can they simply "band aid" the earring.
4. Coaches/Referees: Coaches/Referees should emphasize safety, fairness, learning and fun. The coach should explain any infringements to the players and allow poor kick-ins to be retaken by the player originally kicking in the ball.
5. Duration of games: four quarters of eight minutes each. Call quarters on a natural break in play if possible. Two minute quarter breaks, and a five minute break between halves.
6. Rules: same as regular soccer (with distances scaled down appropriately), except that there are no free kicks, no offsides calls, no penalty kicks, and no goalkeepers. Since the regular rules of soccer are generally in effect, the following rules, among others, apply:
 - Games start with a kick off in the center of the field, with the defending team outside the center circle. The home team selects which side of the field to defend. The visiting team kicks off in the first half and the home team kicks off to start the second half. (Home teams are listed second on the schedule.)
 - Ball is out of play only when the entire ball has passed completely beyond the boundary line; i.e., a ball that has any portion on the line is in play and the game continues. This applies to side lines, end lines, and goals.
7. No player may take up permanent or semi-permanent position within the "goal area" (this is the box in front of the goal which designates where goal kicks are taken from), unless there is active play in that area. Referees/coaches should instruct violators to move.

5-6 Rules of Play

YMCA of Harrison County

1. Field markings: Same as a full size soccer field (scaled down).
2. Teams: 6 v 6 with no goalie. Substitutions at quarters and half time. Each player must play at least three quarters before any player can play a full game.
3. Equipment: Ball size: 3. Soccer shoes (soft cleats, not metal) or tennis shoes. Shin guards mandatory at all practices and games. No jewelry (including earrings or other body piercings), watches, barrettes, etc. Youngsters cannot wear earrings nor can they simply "band aid" the earring.
4. Coaches/Referees: Coaches/Referees should emphasize safety, fairness, learning and fun. The coach should explain any infringements to the players and allow poor throw-ins to be retaken by the player originally throwing in the ball, until the player gets it right.
5. Duration of games: four quarters of approximately ten minutes each. Call quarters on a natural break in play if possible. Two minute quarter breaks, and a five minute break between halves.
6. Rules: same as regular soccer (with distances scaled down appropriately), except that there are no free kicks, no offsides calls, no penalty kicks, and no goalkeepers. Since the regular rules of soccer are generally in effect, the following rules, among others, apply:
 - Games start with a kick off in the center of the field, with the defending team outside the center circle. The home team selects which side of the field to defend. The visiting team kicks off in the first half and the home team kicks off to start the second half. (Home teams are listed second on the schedule.)
 - Ball is out of play only when the entire ball has passed completely beyond the boundary line; i.e., a ball that has any portion on the line is in play and the game continues. This applies to side lines, end lines, and goals.
7. No player may take up permanent or semi-permanent position within the "goal area" (this is the box in front of the goal which designates where goal kicks are taken from), unless there is active play in that area. Referees/coaches should instruct violators to move.

7-8 Rules of Play

YMCA of Harrison County

1. **Field markings:** Same as a full size soccer field (scaled down).
2. **Teams:** 7 v 7 including a goalie. Substitutions will be according to regular soccer rules. All players must play three quarters before any player can play a full game.
3. **Equipment:** Ball: size 4. Players must wear soccer cleats with soft spikes and no toe spike. Well-fitting shin guards are mandatory at all practices and games. No jewelry (including earrings or other body piercings), watches, barrettes, etc. Youngsters cannot wear earrings nor can they simply "band aid" the earring.
4. **Coaches/Referees:** Referees and coaches should emphasize safety, fairness, learning and fun. The referee should explain any infringements to the players and allow poor throw-ins to be retaken by the player originally throwing in the ball, until the player gets it right.
5. **Duration of games:** Two twenty minute halves with a 5 minute half time break.
6. **Rules:** same as regular soccer (with distances scaled down appropriately), except that there are no offsides calls and no penalty kicks. Since the regular rules of soccer are generally in effect, the following rules, among others, apply:
 - Games start with a kick off in the center of the field, with the defending team outside the center circle. The home team selects which side of the field to defend. The visiting team kicks off in the first half and the home team kicks off to start the second half. Teams switch ends of the field after the half-time stoppage of play. (Home teams are listed second on the schedule.)
 - Opponents must be at least five yards away when a free kick is taken.
 - Ball is out of play only when the entire ball has passed completely beyond the boundary line; i.e., a ball that has any portion on the line is in play and the game continues. This applies to side lines, end lines, and goals.
7. **Fouls:** High kicks, slide tackles, and inappropriate physical contact will be called a foul and result in an indirect free kick for the other team.

9-10 Rules of Play

YMCA of Harrison County

1. **Field markings:** Same as a full size soccer field (scaled down).
2. **Teams:** 7 v 7 including a goalie. Substitutions will be according to regular soccer rules. All players must play three quarters before any player can play a full game.
3. **Equipment:** Ball: size 4. Players must wear soccer cleats with soft spikes and no toe spike. Well-fitting shin guards are mandatory at all practices and games. No jewelry (including earrings or other body piercings), watches, barrettes, etc. Youngsters cannot wear earrings nor can they simply "band aid" the earring.
4. **Coaches/Referees:** Referees and coaches should emphasize safety, fairness, learning and fun. The referee should explain any infringements to the players and allow poor throw-ins to be retaken by the player originally throwing in the ball, until the player gets it right.
5. **Duration of games:** Two twenty minute halves with a 5 minute half time break.
6. **Rules:** same as regular soccer (with distances scaled down appropriately), except that there are no offsides calls and no penalty kicks. Since the regular rules of soccer are generally in effect, the following rules, among others, apply:
 - Games start with a kick off in the center of the field, with the defending team outside the center circle. The home team selects which side of the field to defend. The visiting team kicks off in the first half and the home team kicks off to start the second half. Teams switch ends of the field after the half-time stoppage of play. (Home teams are listed second on the schedule.)
 - Opponents must be at least five yards away when a free kick is taken.
 - Ball is out of play only when the entire ball has passed completely beyond the boundary line; i.e., a ball that has any portion on the line is in play and the game continues. This applies to side lines, end lines, and goals.
7. **Fouls:** High kicks, slide tackles, and inappropriate physical contact will be called a foul and result in an indirect free kick for the other team.

11-13 Rules of Play

YMCA of Harrison County

1. **Field markings:** Same as a full size soccer field (scaled down)
2. **Teams:** 9v9 including a goalie. Substitutions according to regular soccer rules. Equal playing time for all players. Each player must play at least three quarters before any player can play a full game.
3. **Equipment:** Ball: size 5. Players must wear soccer cleats with soft spikes and no toe spike. Well-fitting shin guards are mandatory at all practices and games. No jewelry (including earrings or other body piercings), watches, barrettes, etc. Youngsters cannot wear earrings nor can they simply "band aid" the earring.
4. **Coaches/Referees:** Referees and coaches should emphasize safety, fairness, learning and fun. The referee should explain any infringements to the players and allow 2 throw-ins before a turn over.
5. **Duration of games:** Two twenty five minute halves with a 5 minute half time break.
6. **Rules:** same as regular soccer (with distances scaled down appropriately), except that there are no slide tackles. Since the regular rules of soccer are generally in effect, the following rules, among others, apply:
 - Games start with a kick off in the center of the field, with the defending team outside the center circle. The home team selects which side of the field to defend. The visiting team kicks off in the first half and the home team kicks off to start the second half. (Home teams are listed second on the schedule.)
 - Defending players must be outside the "penalty area" when the offensive team takes a goal kick, and must stay outside the penalty area until the ball completely crosses the line designating the penalty area. The ball must go out of the penalty area before it is in play. At the point of a foul (where the ball stops rolling), the opposing team will have an indirect kick.
 - A penalty kick is awarded when a foul punishable by a direct free kick is committed by a player in their own penalty area. (The penalty kick will be taken from the corner of the penalty area for the safety of the goalie.)
 - Opponents must be at least ten yards away when a free kick is taken.
 - Ball is out of play only when the entire ball has passed completely beyond the boundary line; i.e., a ball that has any portion on the line is in play and the game continues. This applies to side lines, end lines, and goals.
 - Yellow cards will be given for repeated offenses such as high kicks, slide tackles, and inappropriate contact. 2 yellow cards results in removal from the game.
 - Red cards will be given for a deliberate physical action meant to harm another player and will result in removal from the game.